

SPADES TOURNAMENT RULES

The Game:

- **Game is highest score after 4 hands**
- **ACE high...no Jokers, not Wildcards**
- A **Boston** (13 books) wins the Game automatically with 250 points
- A **SPADE** may be played at any time
- Renege is an automatic set/made bid

The Deal:

- The first dealer will be the person who is dealt the first club up. Any one can deal for the club
- The deal goes clockwise from left to right.
- If a card is exposed, while dealing, the same dealer must redeal.
- **ALL CARDS REMAIN FACEDOWN UNTIL DEAL IS COMPLETED**

The Bid:

- You must bid the 1st hand
- Bidding will begin with the player to the left of the dealer and go clockwise
- No Blind Bids
- A player may only say a number as a bid (no possibles)
- The last player bidding for a team must bid the final bid for team
- 4 is the minimum bid for a team
- If your team bids 10 and make the bid, you will get 200 points. If you miss the bid, you will lose 100 points
- You get what you bid, not what you make. Example: if you bid 6 and make 8, you only get 60, not 62

The Play:

- You can go in and out of the hole.
- Spades are always trump and can be lead anytime.
- Each player is responsible for having enough cards, in their hands, before start of play. If not, the same dealer must redeal.
- The team awarded the bid must play in clockwise (left to right) order.
- One member, on each team, must keep all books in one straight line and neatly stacked.
- No Board Talk
 - 1 warning may be given by Judge
 - Violation is a 3-book penalty
- All Cards are to be played in **TURN** (at no time will playing a card out of turn be allowed- Renege)
- A Wrong Card Played is **Not** Allowed (all players must watch the board and play the correct card when appropriate, if a misplay occurs)
- In the event a **RENEGE** (all play ceases and the book must be called and the results is a set penalty either for or against the team calling the **RENEGE**)

In the event of any of the above VIOLATIONS, a tournament director will settle the matter